

# Booking resources

## VIEW RESOURCES:

Add new resource to:


RESOURCE NAME	STATUS	VISIBLE			
Testklubb	Active	Yes	>	\$	☰
L Testclub 18-holes (Default)	Active	Yes	>	\$	\$§ ☰

The gray lines are resource types (templates) and the light ones are resources.

A new resource type is created by clicking ADD NEW on the bottom of the page. A new resource is created on the top of the page by first selecting the correct resource type then clicking ADD.

The resource types (template) are only used when a new resource is created. The different fields in the resource is filled with data from the resource type (template)

An administrator can change the data in the different fields if needed.

<b>TEMPLATE:</b>	<input type="text" value="Standard course"/>		
<b>Name:</b>	<input type="text" value="Testclub 18-holes"/>		
<b>Buying date:</b>	<input type="text" value="22/04/2009"/> 	<b>Note:</b>	<input type="text"/>
<b>VISIBLE:</b>			<input checked="" type="checkbox"/>
<b>Active:</b>			<input checked="" type="checkbox"/>
<b>Default:</b>			<input checked="" type="checkbox"/>

One can see what template this resource originated from.

Give the resource a name. This name is visible for player so that they know which resource they are booking in case the club has more resources available for booking.

The date should be filled out and one can also make an internal note if needed.

**Visible:** Check if the resource should be visible to players for booking

**Active:** Is the resource going to be active or inactive? Only active resource can be used in booking.

**Default:** The standard resource is the resource that comes up first if the club has more than one resource.

Maximum bookings per person	<input type="text" value="10"/>
Earliest tee time:	* <input type="text" value="07:00"/>
Last available tee time:	* <input type="text" value="20:00"/>

**Maximum bookings per person** is how many bookings a person can have at your club at the same time. Here we have chosen 10. When a time has passed the player can book a new tee time.

**Earliest tee time and Last available tee time** is the interval in the day when the tee time booking grid is shown.

These times can only be changed by GolfBox. Remember to also update the clubs booking rules if these times get changed.

Minimum number of persons per booking:	<input type="text" value="1"/>
Maximum number of persons per booking:	<input type="text" value="4"/>
Standard price is effective per	Person <input type="text" value="150"/> <input type="text" value="NOK"/>

Minimum and Maximum number of persons per booking is how many players in each flight. Here we have set that it has to be the minimum of one player and maximum 4 players per flight.

Standard price is not used anywhere in the system it`s just as a template for the booking rules.

Time range between bookings: If changing ranges, divide with comma (i.e. 7,8)	* <input type="text" value="8"/> <input type="text" value="Minutes"/>
Rebooking is allowed after:	<input type="text" value="4"/> <input type="text" value="Hours"/>
When booking lock the time in (seconds):	<input type="text" value="180"/>
Allow visitor players:	<input checked="" type="checkbox"/>
Allow players without national playing rights to book times:	<input checked="" type="checkbox"/>
Allow players without local playing rights to book times:	<input checked="" type="checkbox"/>
Max. total HCP per flight:	<input type="text"/>
Max players over hcp 36:	<input type="text"/>
Require HCP when a user is booking:	<input type="checkbox"/>
Allow administrators to edit tee-times up to x hours after they have passed:	<input type="text" value="0"/> <input type="text" value="Hours"/>

**Time range between bookings:** Number of minutes between bookings.

**Rebooking is allowed after:** Minimum of time between two bookings from the same player on the same resource

**Lock time:** When a player presses a time the time will be locked for other players for X seconds. This so that different players can book the same tee time at the same time.

**Allow visitor players:** Players can add unknown players to a tee time. Unknown players are players not found in GolfBox, often used for pay & play courses.

**Playing rights:** Allow players who has got the national or/and their local playing rights removed. Often used for play & play courses.

**Max. total HCP per flight:** Here one can fill in an upper limit in handicap for each flight

**Max players over hcp 36:** Either left blank or a number between 1 – 4.

**Require HCP when a user is booking:** Player must have a handicap to be able to book tee time.

**Allow editing:** Gives an administrator the opportunity to edit tee times after they have expired. One can for example confirm that a player has arrived if the player was not able to or forgot to do this on a touch screen or at the starter/proshop.

BOOKING SETTINGS	
Release times:	A specific time <span style="float: right;">Time 07:00</span>

When the tee times are released for booking for the last they opened for booking. Below we can see that it opens 10 days before for member so the booking for day 10 will open at 07:00.

<input checked="" type="checkbox"/> Booking on website:	
Open for club members:	10 Days Before.
Opens for greenfee + visitors:	1 Days Before.
Open for shareowners with playing rights:	10 Days Before.
Is open for non-shareowners with playing rights:	10 Days Before.
Closes:	10 Minutes Before.
<input checked="" type="checkbox"/> Members can add greenfee and visitor players (with the same rules concerning opening as for club members)	
<input checked="" type="checkbox"/> Shareholders can add greenfee and visitor players (with the same rules concerning opening as for shareholders)	

**Opens for:** Here it`s decided how many days in advance a member and greenfee players can book a tee time.

**Closes:** This is how long before the actual tee time is the time closed for booking. In our example the time at 12:00 will be closed for booking at 11:50.

**Members can add:** Check this if members are allowed to add a greenfee player to their flight with the same open for rule as for members.

<input checked="" type="checkbox"/> Booking on touchscreen:			
Opens:	<input type="text" value="3"/>	Days	Before.
Closes:	<input type="text" value="10"/>	Minutes	Before.
<input type="checkbox"/> Free-on-site tee times can be booked on the touch screen			
<input type="checkbox"/> Users can only see times until max. open to bookings			

This is booking at a touch screen standing at the club.

**Opens:** Here it`s decided how many days in advance a member and greenfee players can book a tee time (same rule for members and greenfee players).

**Closes:** This is how long before the actual tee time is the time closed for booking.

**Free-on-site tee times:** Gives the player to book free-on-site tee times of the club use this when not normal booking.

**Users can only see:** If this is checked the players can`t see what`s happening on the course more than how many days in advance they can book tee time. For example they can`t see what`s happening on the course in two months.

<input checked="" type="checkbox"/> Mandatory confirmation of booking			
Earliest confirmation:	<input type="text" value="5"/>	Hours	Before.
Latest confirmation:	<input type="text" value="15"/>	Minutes	Before.
Confirmation by:	Group		
<input type="checkbox"/> Confirming on touch is not allowed for paying players			
<input type="checkbox"/> Rights			

**Earliest confirmation:** When is the earliest a player can confirm a tee time.

**Latest confirmation:** When is the latest a player can confirm a tee time. If the player do not confirm before this time the time I made free for other players to book.

**Confirmation by:**

- Player: All players need to individually confirm their tee time

- Group: The players that got booked at the same time are in a group. These can confirm the time for each other.
- Time: The first player that confirms his time confirms for the entire flight.

Rights: Here the club can give information to the player if there is anything special the player should know about when booking. This is only visible to the player if the player clicks on the + under the booking grid.

If the clubs has online payment the following needs to be filled in.

ONLINEPAYMENT	
<input checked="" type="checkbox"/>	Onlinepayment is possible: Portal
	Payment template: <input type="text" value="Internetbetaling tidsbestilling"/>
<input type="checkbox"/>	Prepayment is required
<input type="checkbox"/>	An approved payment will automatically confirm the time

The opportunity to take online payment for greenfees.

Choose if the payment is required to book a tee time and if the payment automatically confirms the time.

Course:	<input type="text" value="Michael Bane"/>
---------	---

Choose the course connected to the resource.

After setting up a resource you will now see the following options under the RESOURCES main menu.

Discounts	<a href="#">SETTINGS &gt;</a>
<input checked="" type="checkbox"/> Backup tee times	<a href="#">SAVE &gt;</a>
Request for backup every <input type="text" value="3"/> hour(s)	
<input type="checkbox"/> Has printing from the administration	<a href="#">SAVE &gt;</a>
<input checked="" type="checkbox"/> Allow visitors+greenfee to book tee-times	<a href="#">SAVE &gt;</a>

**Discounts:** see below

**Backup tee time:** Used to generate a MS word file with today's tee times.

**Has printing for the administration:** Gives the administration an opportunity to print a receipt when a time is confirmed.



**Allow visitors+greenfee to book tee times:** Needs to be checked for greenfee players to be able to book tee times.

Discounts gives the club the opportunity to give members of other clubs discounts when playing on their course.

Here you can see the discounts the club has given to other clubs member.

## DISCOUNT AGREEMENTS

Select resource - Testclub 18-holes ▼

---

### CLUB REBATE

NAME
Discount Askim GC <span style="float: right;">&gt; 🗑️</span>
1-1 of 1
<a href="#" style="background-color: #6aa84f; color: white; padding: 5px 15px; text-decoration: none;">ADD NEW &gt;</a>

### MEMBER REBATE

There are no agreements for this resource

[ADD >](#)

Click the ADD NEW button to create a new discount.

## Club Rebate

### DISCOUNT AGREEMENTS

**Add discount agreement**

Name:	<input type="text" value="Discount Askim GC"/>
Discount type:	<input checked="" type="radio"/> - Amount* <input type="radio"/> - Percent**
Discount for seniors weekdays:	<input type="text" value="100"/> ,-
Discount for seniors on weekends and holidays:	<input type="text" value="50"/> ,-
Discount for juniors on weekdays:	<input type="text" value="100"/> ,-
Discount for juniors on weekends and holidays:	<input type="text" value="50"/> ,-
Club list:	<div style="border: 1px solid #ccc; padding: 5px;"> <p style="font-size: 10px; margin: 0;">Press and hold down [CTRL] to select more or less clubs</p> <ul style="list-style-type: none"> <li>Ålesund Golfklubb</li> <li>Alsten Golfklubb</li> <li>Alta Golf Klubb</li> <li>Arendal &amp; Omegn Golfklubb</li> <li>Asker Golfklubb</li> <li style="background-color: #007bff; color: white;">Askim Golfklubb</li> <li>Atlungstad Golfklubb</li> </ul> </div>

\* The entered amount will be deducted from the standard price  
 \*\* The entered percentage will be deducted from the standard price



Give a name to the discount agreement.

Discount type: Either an exact amount or a percent of the normal greenfee.

Discount for: Give the senior and junior discount for weekdays and weekends.

Club list: Choose which clubs members get this discount. It`s possible to choose more than one club by holding down CTRL.

### **Member rebate**

This is only used if the club has online payment and only if the club member pays for a greenfee player. Issued to give a greenfee player rebate when playing with a member. It`s has to be the club member that book the tee time and pays for the greenfee player.